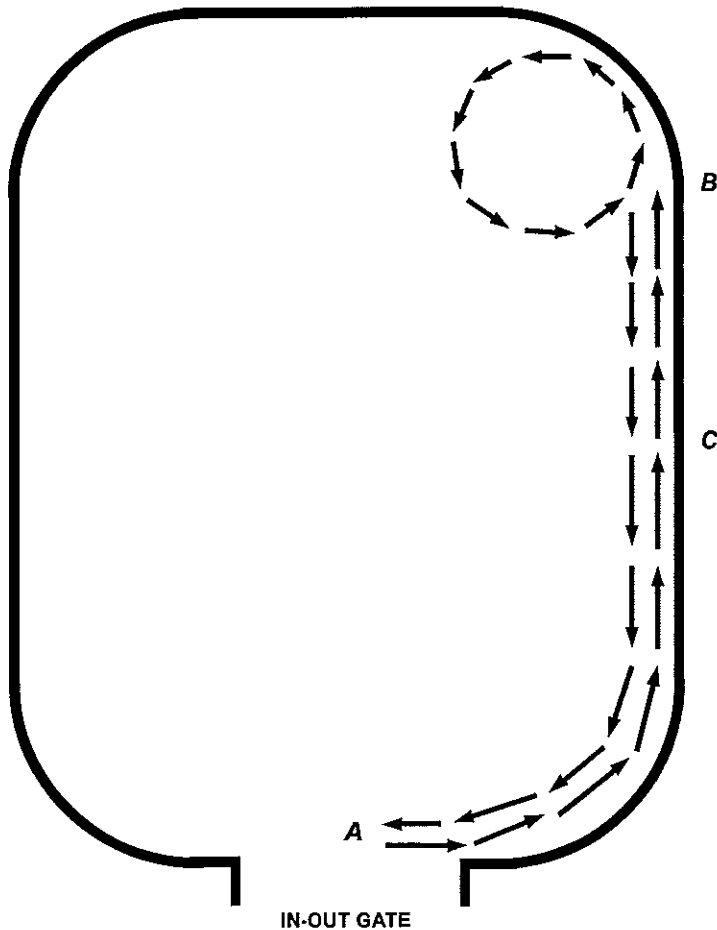


Saddle Seat Equitation

Show/Event _____
Class _____ **Number** _____
Judge _____



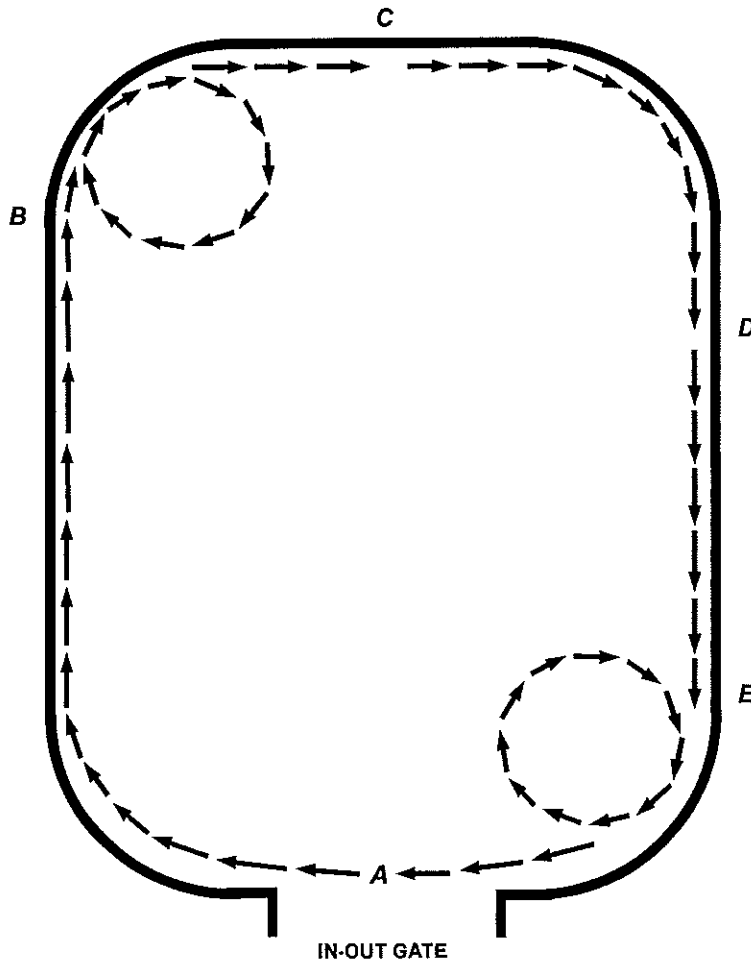
Instructions

- At the mid-point of the in-gate end of the arena (A) trot to the right proceeding along the rail to the end of the straightaway (B), stop briefly.
- Trot a circle at the curve in a counter-clockwise direction, stop briefly (B) and reverse.
- Trot down the straightaway showing one diagonal change at the mid-point (C), and continue around the curve to the mid-point of the turn (A).

The workout has been completed. Thank you.

Designed by C. Hanson

Show/Event _____
Class _____ **Number** _____
Judge _____

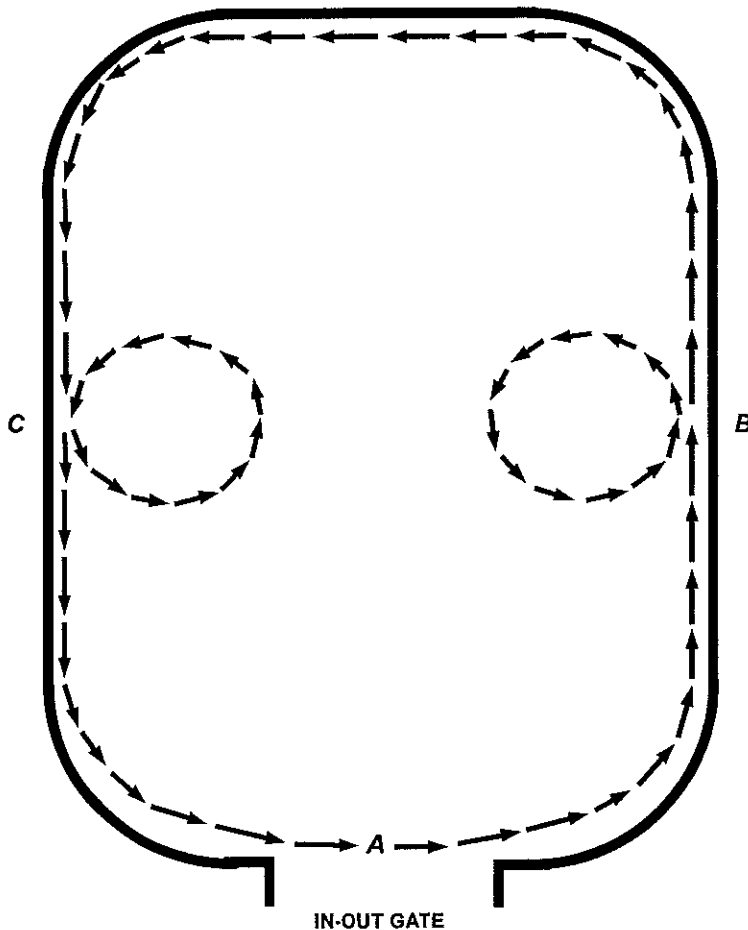


Instructions

- At the mid-point of the in-gate end of the arena (A), trot to the left, around the curve to the end of the straightaway (B), and stop briefly.
- Canter (right lead) a circle in a clockwise direction, continuing around the curve to the mid-point of the turn (C), and around the next curve to a point 1/3 of the way down the straightaway (D).
- Go directly into the trot and continue to the end of the straightaway (E), and at the curve execute a circle in a clockwise direction.
- Continue the trot, around the curve to the mid-point of the turn (A).

The workout has been completed. Thank you.

Show/Event _____
Class _____ **Number** _____
Judge _____



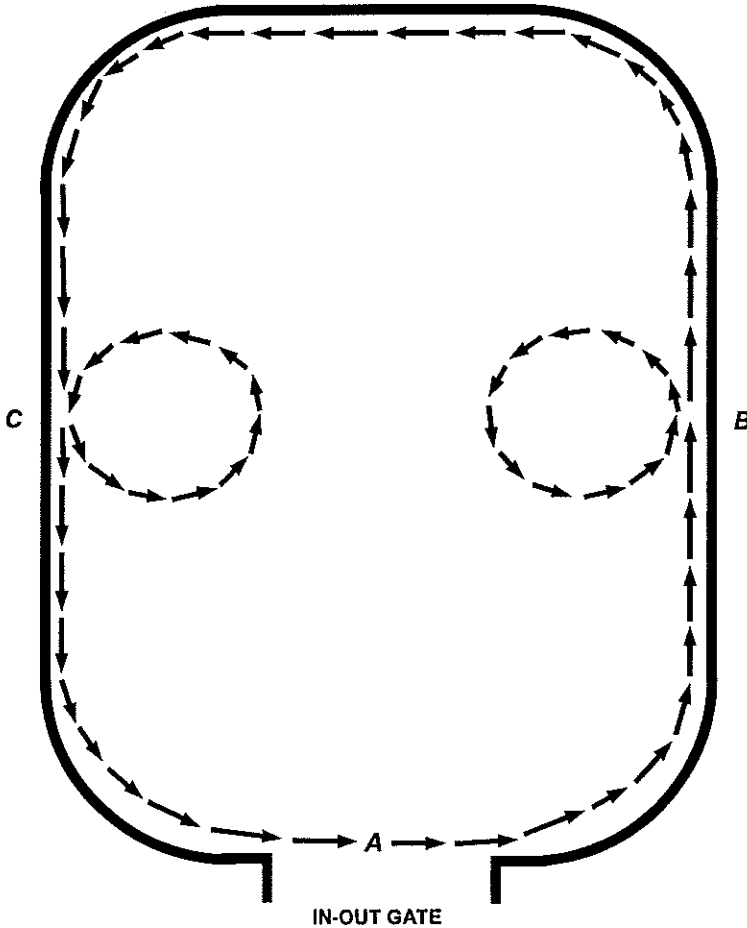
Instructions

- At the mid-point of the in-gate end of the arena (A), trot to the right, around the curve to the mid-point of the straightaway (B), and stop briefly.
- Canter (left lead) a circle in a counter-clockwise direction.
- Go directly into the trot and continue on the rail to the mid-point of the opposite straightaway (C).
- Execute a circle at the trot in a counter-clockwise direction. Stop briefly.
- Canter (left lead) to the end of the straightaway, around the curve to the mid-point of the turn (A).

The workout has been completed. Thank you.

Designed by C. Hanson

Show/Event _____
Class _____ **Number** _____
Judge _____



Instructions

- At the mid-point of the in-gate end of the arena (A), canter to the right, around the curve to the mid-point of the straightaway (B).
- Go directly into the trot and execute a circle in a counter-clockwise direction.
- Continue the trot on the rail to the mid-point of the opposite straightaway (C), and stop briefly.
- Canter a circle in a counter-clockwise direction, continuing to the end of the straightaway, around the curve to the mid-point of the turn (A).

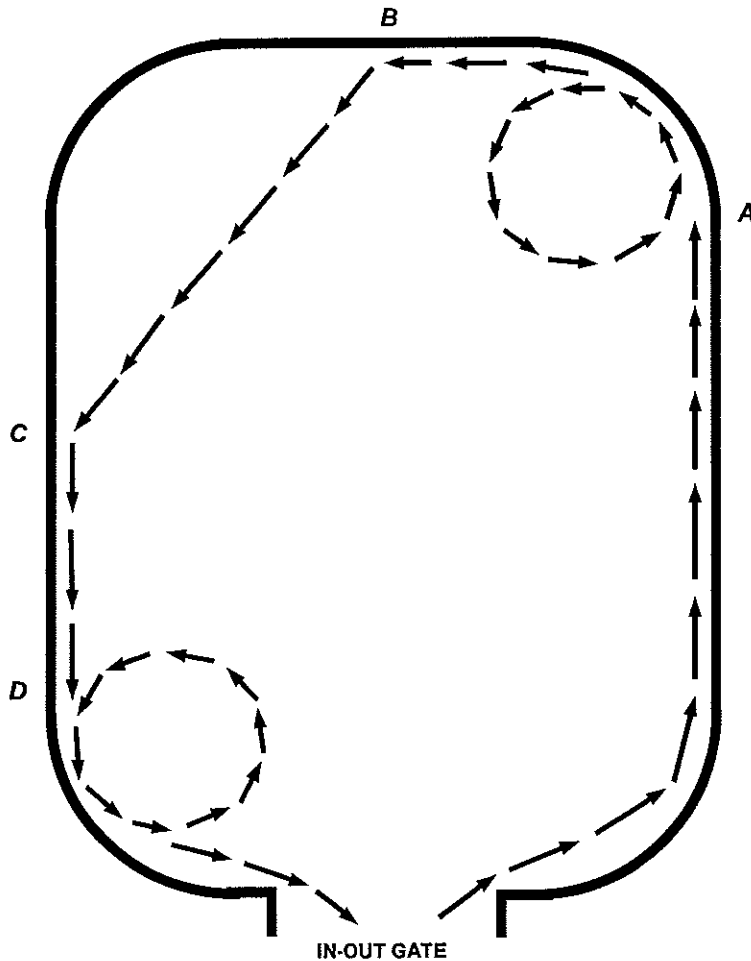
The workout has been completed. Thank you.

Show/Event _____

Class _____

Number _____

Judge _____



Instructions

- Enter the arena to the right at the trot proceeding along the rail to the end of the straightaway (A), and stop briefly.
- Canter a circle at the curve in a counter-clockwise direction, continuing around the curve to the mid-point of the turn (B), stop briefly.
- Pivot left and trot to the mid-point of the opposite straightaway (C), and continue to the end of the straightaway (D).
- Trot a circle in a counter-clockwise direction, around the curve and exit.

The workout has been completed. Thank you.

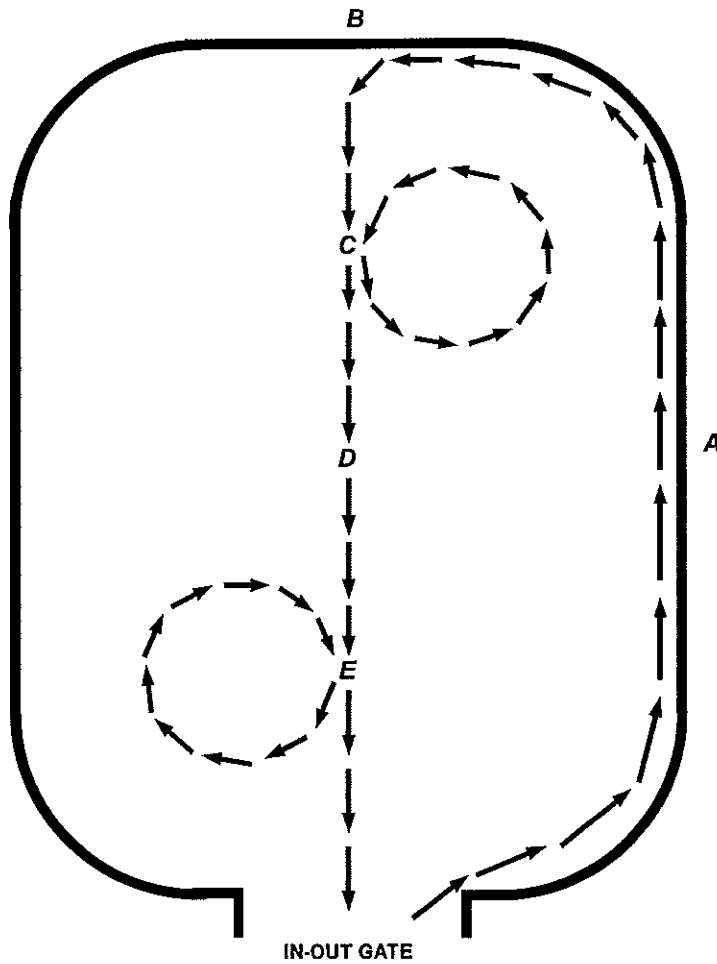
Designed by C. Hanson

Show/Event _____

Class _____

Number _____

Judge _____

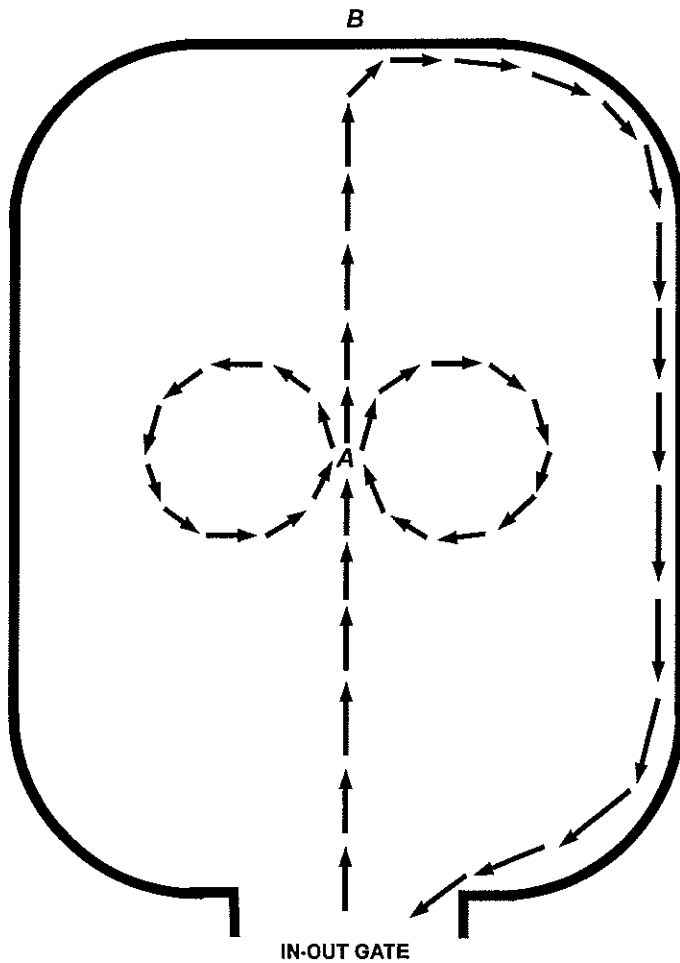


Instructions

- Trot into the arena to the right, down the straightaway, showing one diagonal change at the mid-point (A), proceed around the curve to the mid-point of the turn (B), make a left turn and continue 1/4 of the way down the center line (C), stop briefly.
- Canter a circle to the left.
- Go directly into the trot (right diagonal), showing one diagonal change at the center (D).
- Continue the trot to a point 3/4 of the way down the center line (E). Trot a circle to the right and exit.

The workout has been completed. Thank you.

Show/Event _____
Class _____ **Number** _____
Judge _____



Instructions

- Trot down the center line to the center point of the arena (A), stop briefly.
- Canter a figure eight (the first circle clockwise, the second circle counter-clockwise), stop briefly (A).
- Trot down the center line to the mid-point of the far end of the arena (B), make a right turn and proceed around the curve, down the straightaway, around the next curve, and exit.

The workout has been completed. Thank you.

Designed by C. Hanson

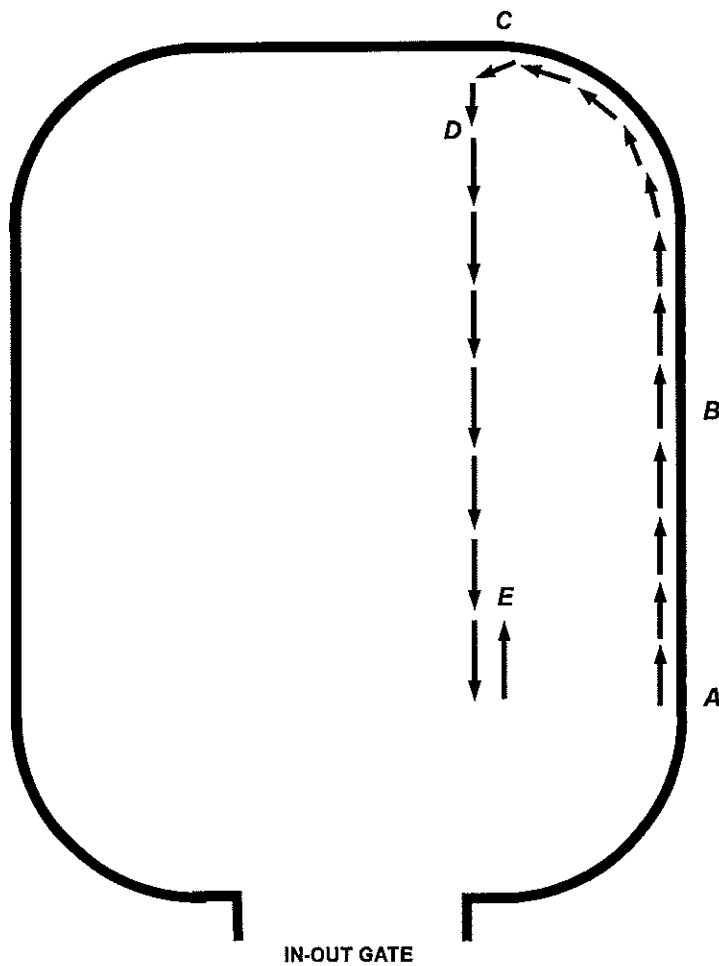
Hunter Seat Equitation

Show/Event _____

Class _____

Number _____

Judge _____

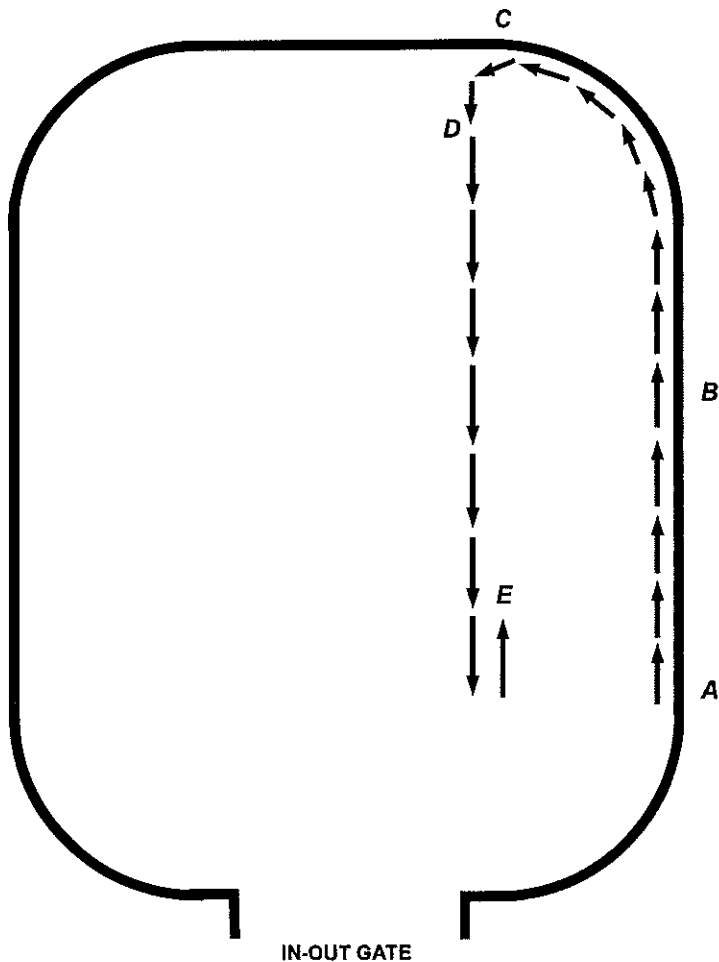


Instructions

- To the right, at the beginning of the straightaway (A), disengage feet from the stirrups (riders have the option of crossing the stirrups), and trot to the end of the straightaway, around the curve (C), and make a turn to the left facing the in-gate end of the arena, stop briefly (D). Pick up stirrups.
- Canter a straight line parallel to the rail, and at the mid-point (B) hand gallop to the end of the straightaway (A), and halt briefly.
- Back up a few steps (E).

The workout has been completed. Thank you.

Show/Event _____
Class _____ **Number** _____
Judge _____



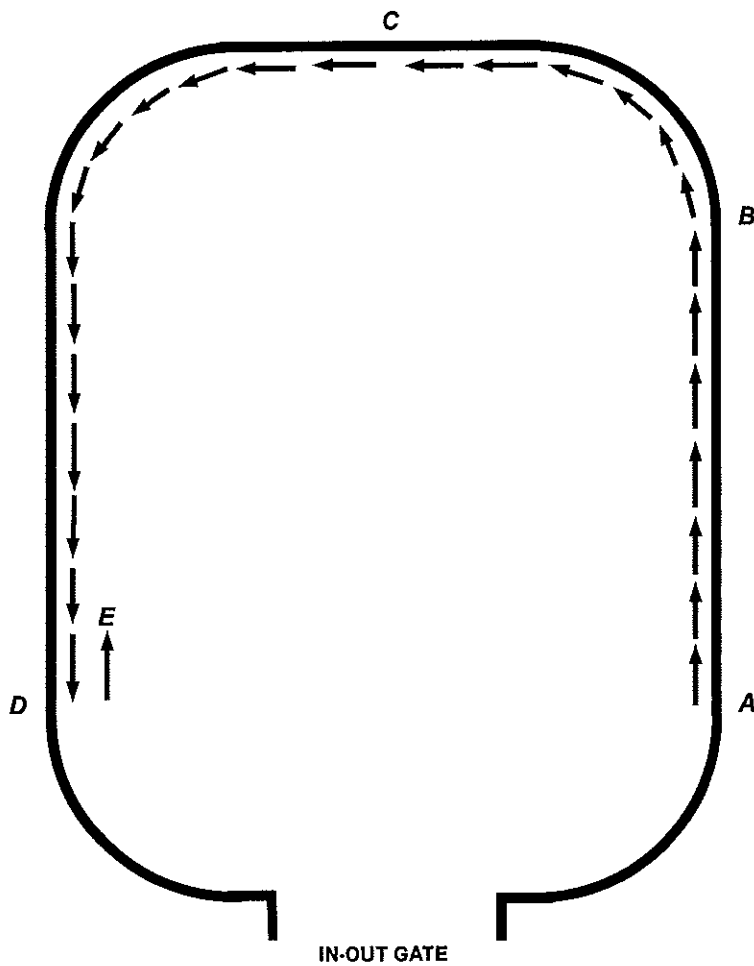
Instructions

- To the right, at the beginning of the straightaway (A), canter to the mid-point of the straightaway (B), then hand gallop to the end of the straightaway, and around the curve (C).
- Walk, and make a turn to the left facing the in-gate end of the arena (D).
- Canter a straight line parallel to the rail, and at the mid-point (B) trot to the end of the straightaway (A), and halt briefly.
- Back up a few steps (E).

The workout has been completed. Thank you.

Designed by C. Hanson

Show/Event _____
Class _____ **Number** _____
Judge _____

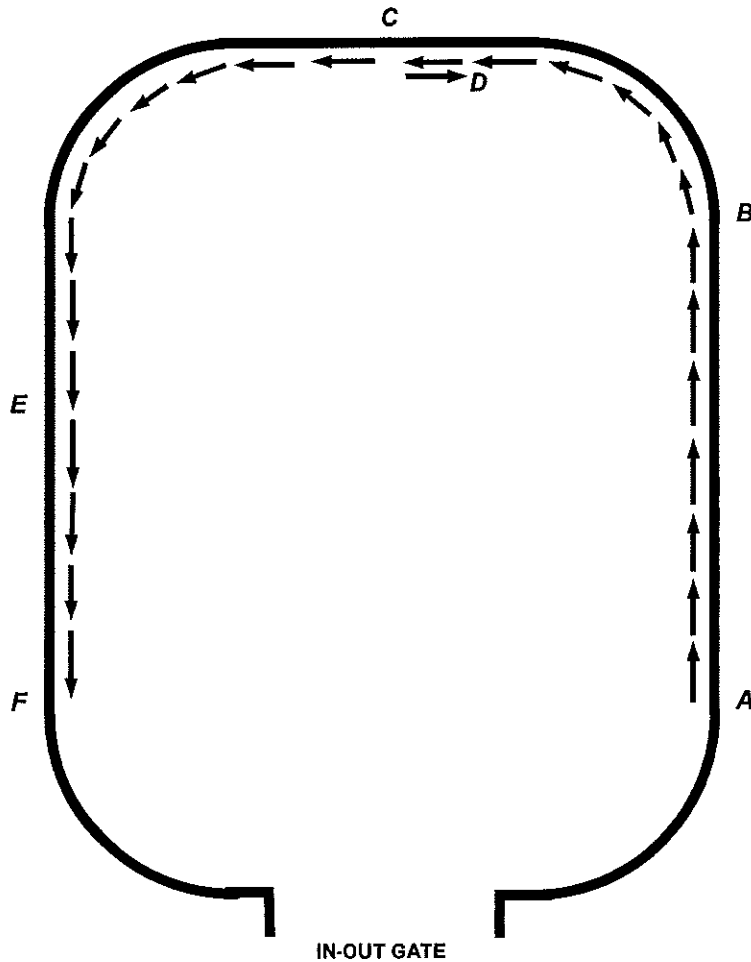


Instructions

- To the right, at the beginning of the straightaway (A), disengage feet from the stirrups (riders have the option of crossing the stirrups) and trot to the end of the straightaway, stop briefly (B). Pick up stirrups.
- Canter in a counter-clockwise direction around the curve to the mid-point of the turn (C).
- Hand gallop around the next curve, and continue to the end of the straightaway, and halt briefly (D).
- Back up a few steps (E).

The workout has been completed. Thank you.

Show/Event _____
Class _____ **Number** _____
Judge _____



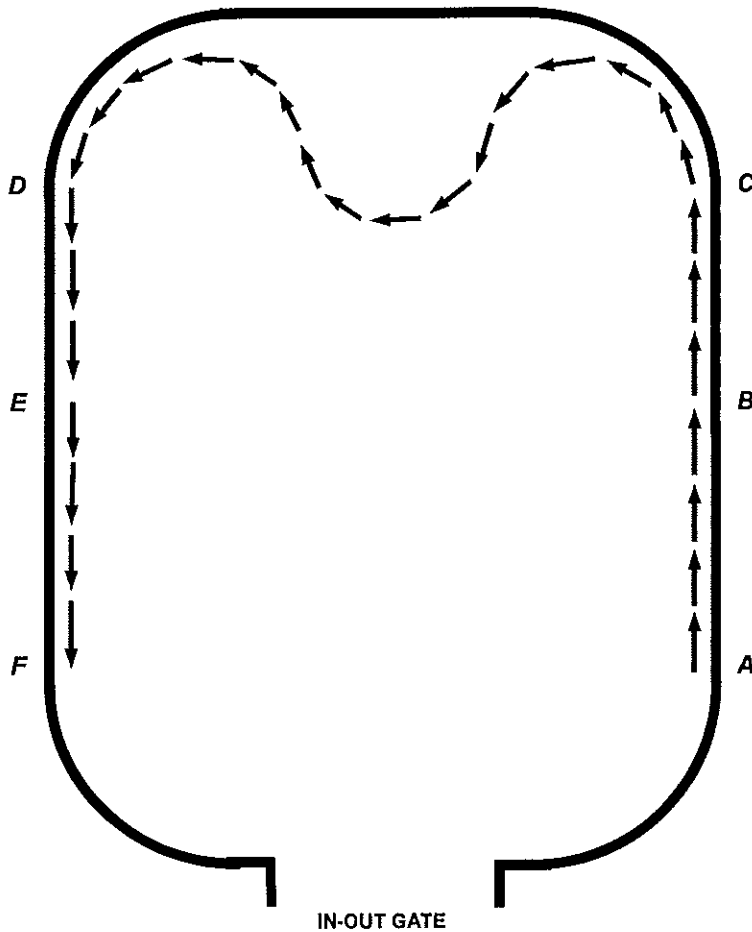
Instructions

- At the beginning of the straightaway to the right (A), disengage feet from the stirrups (riders have the option of crossing the stirrups) and trot to the end of the straightaway, stop briefly (B). Pick up stirrups.
- Canter in a counter-clockwise direction around the curve to the mid-point of the turn (C). Halt briefly.
- Back up a few steps (D).
- Perform a sitting trot around the next curve, and continue to the mid-point of the straightaway (E). Execute a posting trot to the end of the straightaway (F).

The workout has been completed. Thank you.

Designed by C. Hanson

Show/Event _____
Class _____ **Number** _____
Judge _____

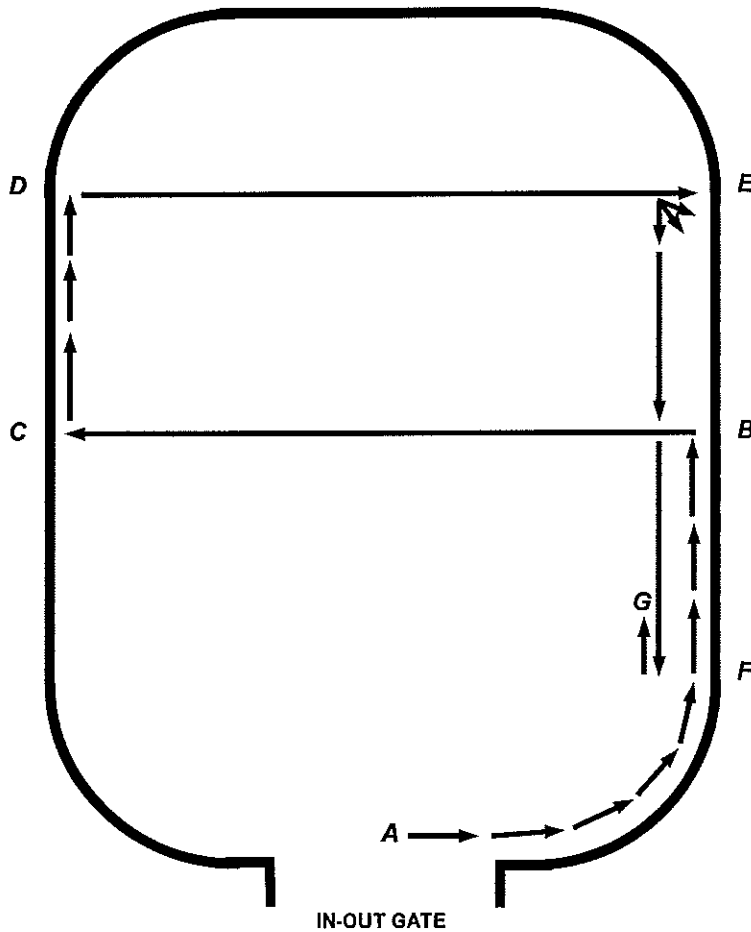


Instructions

- At the beginning of the straightaway to the right (A), canter (left lead) to the mid-point of the straightaway (B).
- Perform a simple lead change (right lead) and continue to canter to the end of the straightaway (C).
- Go directly into the trot and execute a serpentine consisting of three half-circles across the end of the arena, to the opposite straightaway (D).
- Canter to the mid-point of the straightaway (E).
- Hand gallop to the end of the straightaway, and halt briefly (F).

The workout has been completed. Thank you.

Show/Event _____
Class _____ **Number** _____
Judge _____



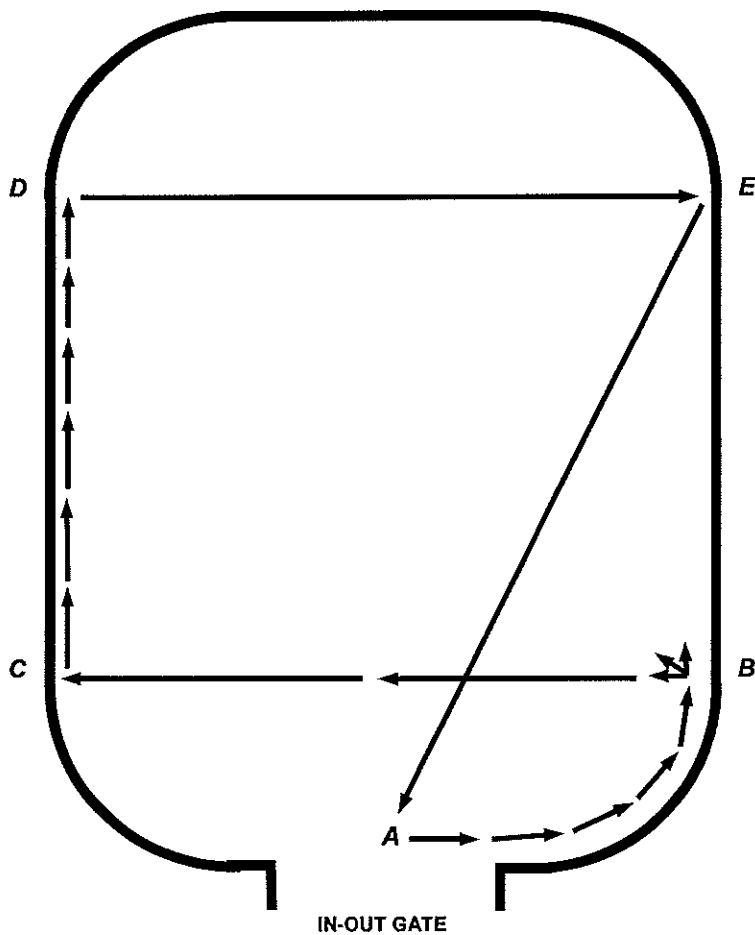
Instructions

- At the mid-point of the in-gate end of the arena (A), trot to the right, around the curve to the mid-point of the straightaway (B).
- Continuing on the same diagonal, make a left turn and continue across the arena to the opposite straightaway (C), walk briefly, and turn right.
- Canter to the end of the straightaway (D), make a right turn and continue across the arena to the opposite straightaway (E), and halt briefly.
- Turn on the haunches to the right. Counter-canter a line parallel to the rail to the end of the straightaway (F), and halt briefly.
- Back a few steps (G).

The workout has been completed. Thank you.

Designed by C. Hanson

Show/Event _____
Class _____ **Number** _____
Judge _____

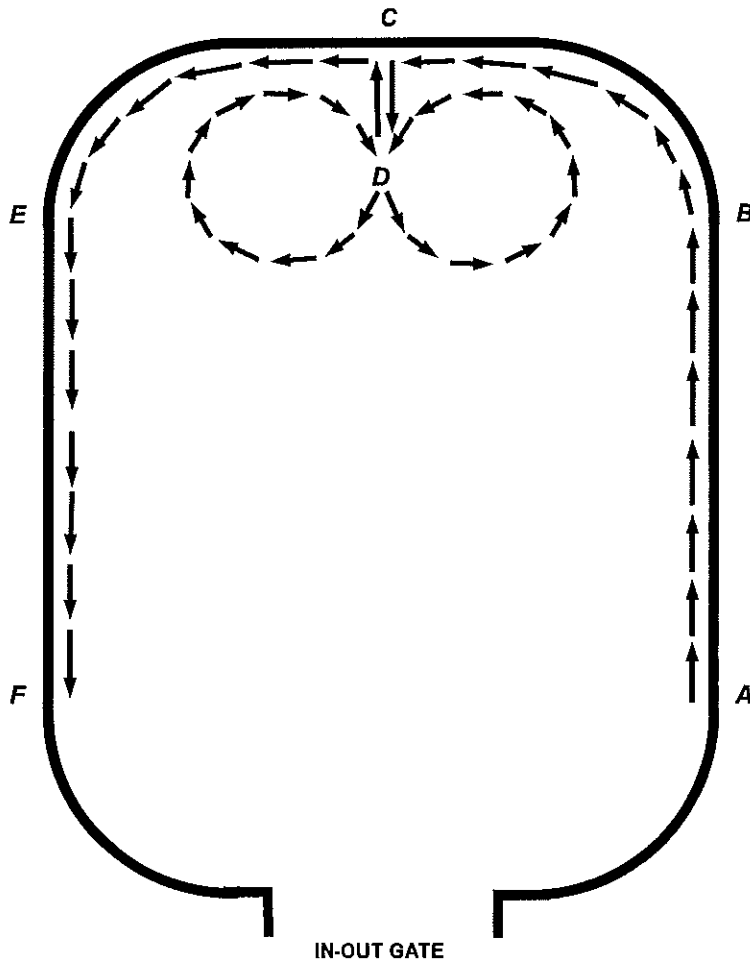


Instructions

- At the mid-point of the in-gate end of the arena (A), canter to the right, around the curve to the beginning of the straightaway (B). Stop briefly.
- Turn left on the haunches to face the opposite straightaway, and trot (left diagonal) across the arena (C) showing one diagonal change.
- Turn right, and proceed directly into the canter (right lead) to the end of the straightaway (D), make a right turn and hand gallop across the arena to the opposite straightaway (E), and halt briefly.
- Turn right, and trot (left diagonal) a straight line to the mid-point of the in-gate end of the arena (A).

The workout has been completed. Thank you.

Show/Event _____
Class _____ **Number** _____
Judge _____



Instructions

- At the beginning of the straightaway to the right (A), disengage feet from the stirrups (riders have the option of crossing the stirrups), trot to the end of the straightaway (B), and stop briefly. Pick up your stirrups.
- Canter in a counter-clockwise direction around the curve to the mid-point of the turn (C), and make a turn to the left (D), and halt briefly.
- Canter a figure eight (either circle first) demonstrating a simple change of lead. Stop briefly. Reverse.
- Trot (right diagonal) to the rail (C), make a turn to the left, and continue around the curve (E).
- Proceed directly into the canter and continue to the end of the straightaway (F).

The workout has been completed. Thank you.

Designed by C. Hanson